

# Numerical Relativity in D-dimensional Spacetimes

## Collisions of Black Holes and Wave Extraction

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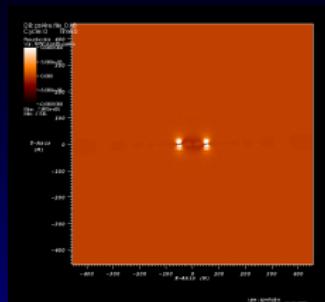
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work in progress

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# Black Holes in High Energy Physics

- Hoop - Conjecture (Thorne '72):
  - black hole formation if:  
circumference of particle  $< 2\pi r_s$
- in high energy collisions:  $E = 2\gamma m_0 c^2 > E_{Planck}$ 
  - gravity is dominant
  - particular nature of particle **not** important for understanding of process



Sperhake et al. '09

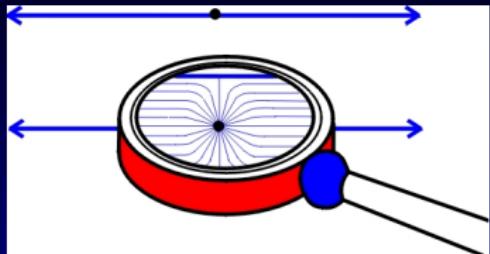
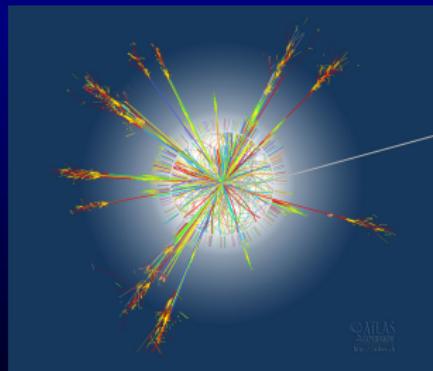
$\Rightarrow$  high energy collisions of particles are well described by BH collisions

- ultra relativistic collision of solitons: black hole formation if boost  $\gamma_c \geq 2.9$  (Choptuik & Pretorius '10)
- head-on collisions of highly boosted BHs:  $E_\infty/M \approx 14 \pm 3\%$  (Sperhake et al. '08)
- grazing collisions and scattering processes of highly boosted BHs:  $E_\infty/M \leq 35 \pm 5\%$  (Shibata et al. '08, Sperhake et al. '09)

$\Rightarrow$  compute cross-section and energy loss in high energy scattering process

# Black Holes in High Energy Physics

- above the Planck scale:  
gravity is dominant interaction
- in  $D = 4$ :  
 $m_{EW} \sim 10^3 \text{ GeV}$ ,  $M_{Pl} \sim 10^{18} \text{ GeV}$   
 $\Rightarrow$  "hierarchy problem"



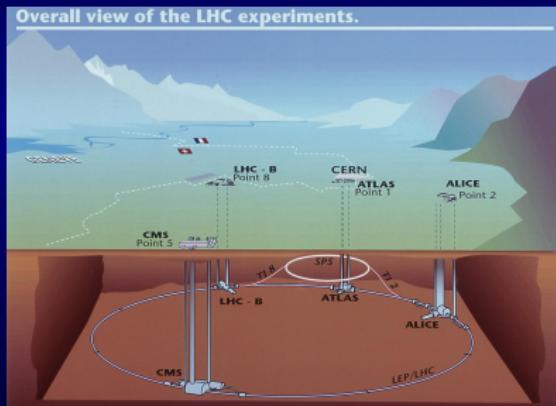
- consider theories of gravity in higher dimensions
  - flat, compact  
(Arkani-Hamed, Dimopoulos & Dvali '98)
  - warped (Randall & Sundrum '99)
  - flat, non-compact  
(Dvali, Gabadadze & Porrati '00)
- in  $D > 4$ : lowering of Planck scale
  - $M_{Pl,D} \sim m_{EW} \Rightarrow M_{Pl,4}^2 \sim M_{Pl,D}^{D-2} R^{D-4}$
  - $M_{Pl,6} \sim \text{TeV}$

# Black Holes in High Energy Physics

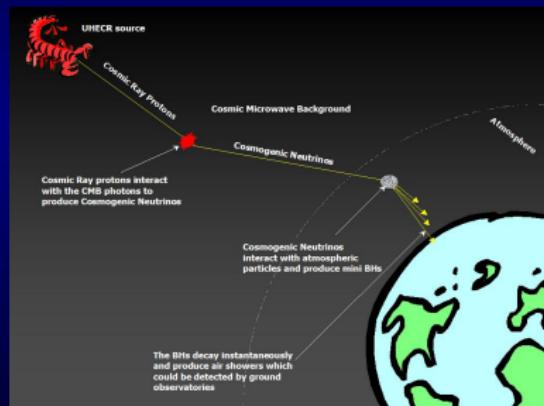
TeV gravity scenarios

⇒ black hole production in high energy collision of particles

- at the Large Hadron Collider
- in Cosmic Rays interactions



<http://lhc.web.cern.ch/lhc/>

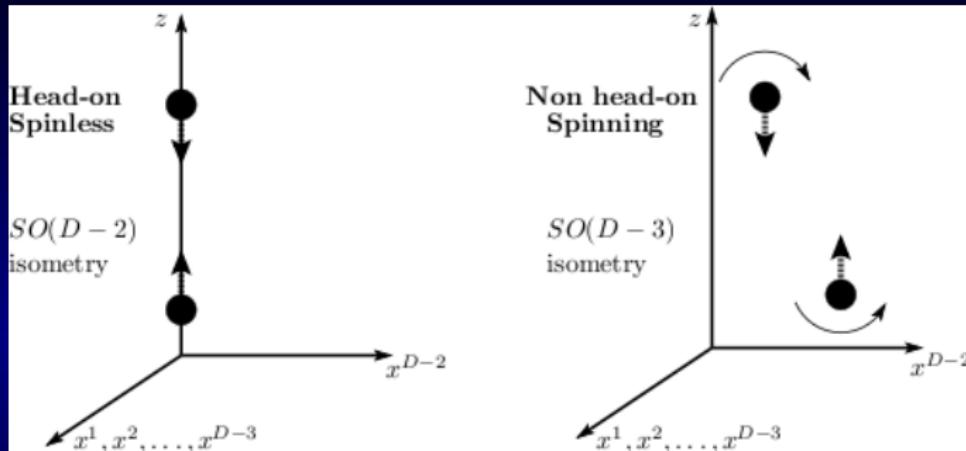


<http://www.phy.olemiss.edu/GR/>

⇒ compute cross-section of BH production and energy emitted in gravitational radiation for BH event generators

# Numerical Relativity in D Dimensions

# Numerical Relativity in D Dimensions



- consider highly symmetric problems
- dimensional reduction by isometry on a (D-4)-sphere
- D dimensional vacuum Einstein Eqs.  $\Rightarrow$  4D Einstein Eqs. plus scalar field
- different higher dimensions manifest in scalar field

# Wave Extraction in $D > 4$

Generalization of Regge-Wheeler-Zerilli formalism by Kodama & Ishibashi '03

## Master function

$$\Phi_{,t} = (D-2)r^{(D-4)/2} \frac{2rF_{,t} - F_t^r}{k^2 - D + 2 + \frac{(D-2)(D-1)}{2} \frac{r_s^{D-3}}{r^{D-3}}}, \quad k = l(l+D-3)$$

## Energy flux & radiated energy

$$\frac{dE_l}{dt} = \frac{(D-3)k^2(k^2 - D + 2)}{32\pi(D-2)} (\Phi_{,t}^l)^2, \quad E = \sum_{l=2}^{\infty} \int_{-\infty}^{\infty} dt \frac{dE_l}{dt}$$

## Momentum flux & recoil velocity in $D = 5$

$$\frac{dP}{dt} = \frac{1}{4\pi} \Phi_{,t}^{l=3} (5\Phi_{,t}^{l=2} + 21\Phi_{,t}^{l=4}), \quad v_{recoil} = \left| \int_{-\infty}^{\infty} dt \frac{dP}{dt} \right|$$

# Head-on collisions in $D = 5$

# Numerical Setup

- use Sperhake's extended LEAN code (Zilhão et al. '10):
  - 3+1 Einstein equations with scalar field
  - BSSN system with moving puncture approach  
dynamical variables:  $\chi$ ,  $\tilde{\gamma}_{ij}$ ,  $K$ ,  $\tilde{A}_{ij}$ ,  $\tilde{\Gamma}^i$ ,  $\zeta$ ,  $K_\zeta$
  - modified puncture gauge

$$\begin{aligned}\partial_t \alpha &= -2\alpha(\eta_K K + \eta_{K_\zeta} K_\zeta) + \beta^k \partial_k \alpha \\ \partial_t \beta^i &= \frac{3}{4} \tilde{\Gamma}^i - \eta_\beta \beta^i + \beta^k \partial_k \beta^i\end{aligned}$$

- Brill Lindquist type initial data

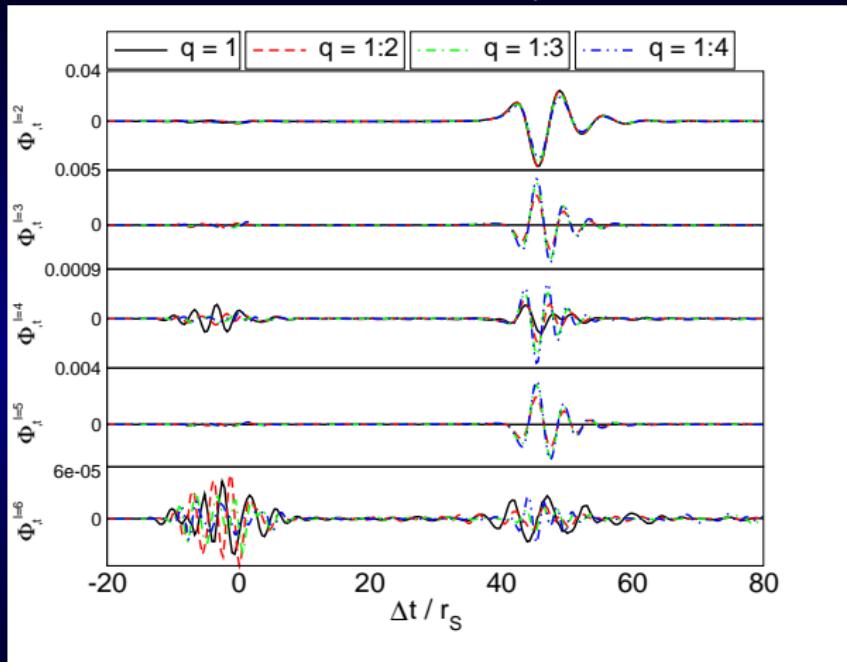
$$\psi = 1 + r_{S,1}^{D-3}/4r_1^{D-3} + r_{S,2}^{D-3}/4r_2^{D-3}$$

- initial positions:  $z_1 = -z_2 = 3.185r_S$
- unequal mass head-on with mass ratios  $q = r_{S,1}^{D-3}/r_{S,2}^{D-3} = 1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}$
- measure lengths in terms of  $r_S$  with

$$r_S^{D-3} = \frac{16\pi}{(D-2)A^{S^{D-2}}} M$$

# Head-on in $D = 5$ - Gravitational Waves

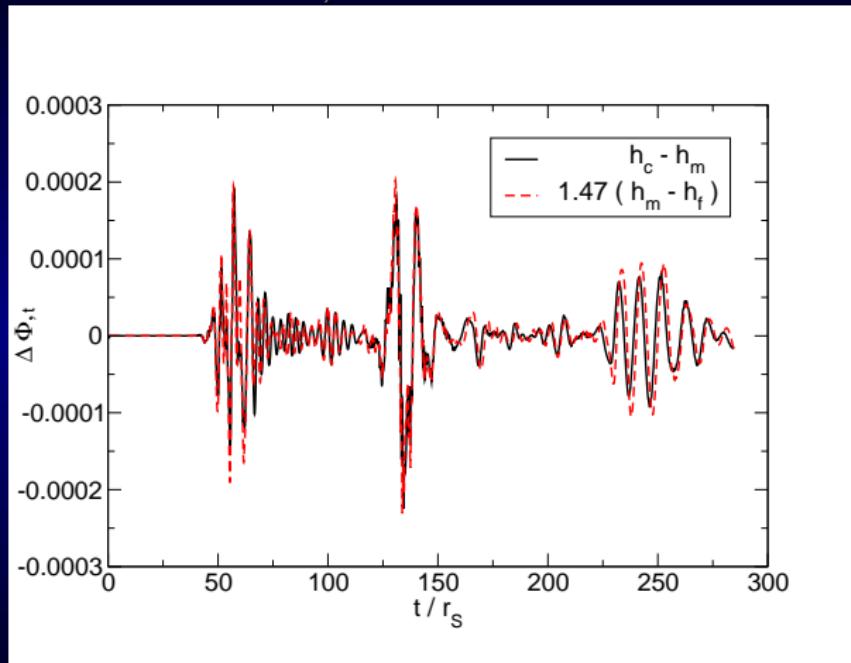
## Modes of $\Phi_{,t}$



- characteristic ringdown frequency for  $l = 2$  mode of  $q = 1$ :  
 $r_S\omega = 0.955 \pm 0.005 - i(0.255 \pm 0.005)$   
( $r_S\omega = 0.9477 + i0.2561$ , e.g., Berti et al. '09)

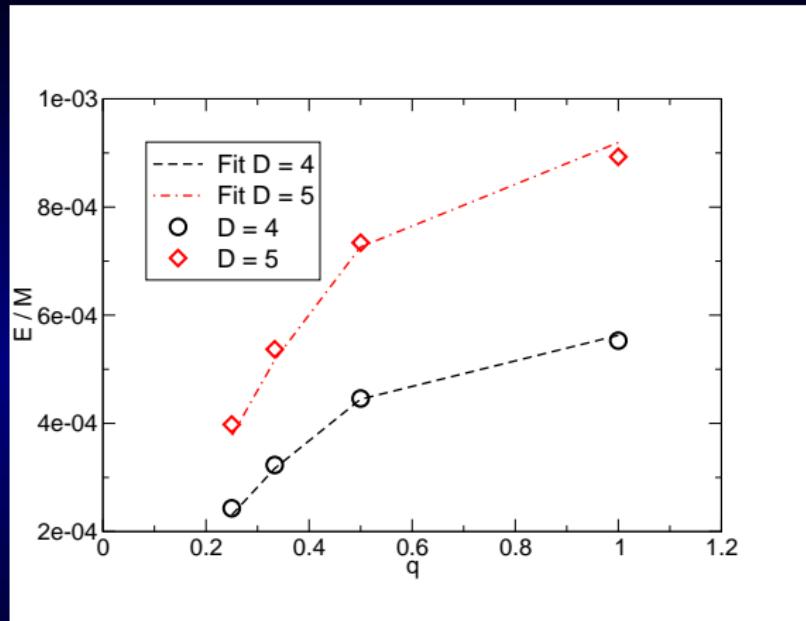
# Head-on in $D = 5$ - Convergence Test

$\Delta\Phi_{,t}^{l=2}$  for  $q = 1 : 4$



- simulations at resolutions  $h_c = 1/72$ ,  $h_m = 1/78$ ,  $h_f = 1/84$
- obtain 4<sup>th</sup> order convergence  $\Rightarrow \Delta\Phi_{,t}/\Phi_{,t} = 1.5\%$

# Head-on Collision in $D = 5$ - Radiated Energy



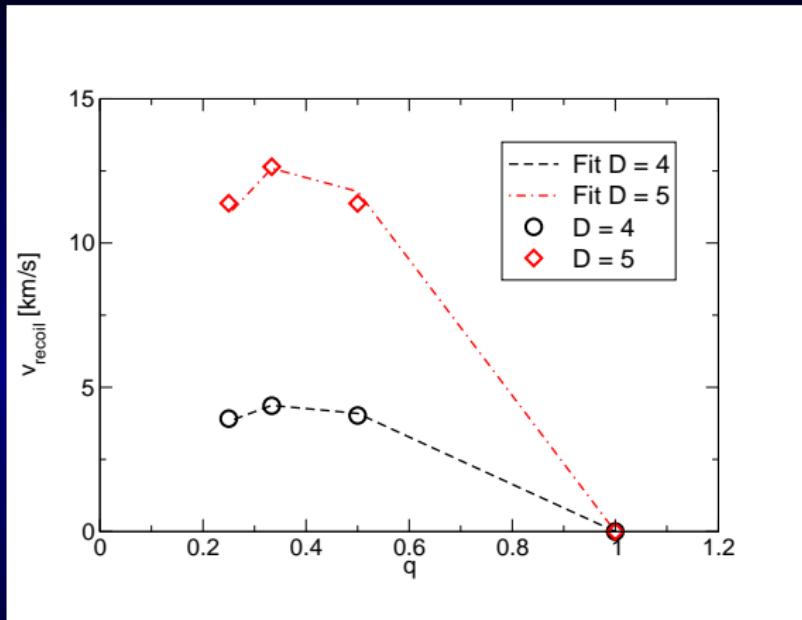
maximum energy  
at  $q = 1$

- $D = 4$ :  
 $E_{max}/M = 0.055\%$
- $D = 5$ :  
 $E_{max}/M = 0.089\%$

- Fitting function  
(see M.Lemos '10, MSc thesis, <http://blackholes.ist.utl.pt/> )

$$E/M = A_E \frac{q^2}{(1+q)^4}, \quad A_E = 0.009 \text{ } (D=4) \text{ and } A_E = 0.014 \text{ } (D=5)$$

# Head-on Collision in $D = 5$ - Recoil Velocity



maximum kick velocity  
at  $q = 0.38$

- $D = 4$ :  
 $v_{recoil} = 4.4 \text{ km/s}$
- $D = 5$ :  
 $v_{recoil} = 12.8 \text{ km/s}$

- Fitting function  
(see Fitchett '83; M.Lemos '10, MSc thesis, <http://blackholes.ist.utl.pt/> )

$$v = A_v q^2 \frac{1-q}{(1+q)^5}, \quad A_v = 248 \text{ km/s } (D=4) \text{ and } A_v = 716 \text{ km/s } (D=5)$$

# Conclusions and Outlook

- evolution of equal mass head-on in  $D = 5$ 
  - quasinormal ringdown with characteristic frequency  
 $r_S\omega = 0.955 \pm 0.005 - i(0.255 \pm 0.005)$
  - radiated energy  $E^{rad}/M = 0.089\%$
- evolution of unequal mass head-on collisions in  $D = 5$  with  $q = 1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}$ 
  - maximum kick velocity at  $q = 0.38$  with  
 $v_{recoil}^{max} = 4.4 \text{ km/s } (D = 4)$   
 $v_{recoil}^{max} = 12.8 \text{ km/s } (D = 5)$
- ToDo:
  - dependence on initial separation (work in progress)
  - higher mass ratios (work in progress)
  - numerical simulations of black hole collisions in  $D \geq 6$
  - study head-ons of BHs with non-zero initial velocity and spinning BHs

<http://blackholes.ist.utl.pt>